IMPORTANT NOTICE - - PLEASE READ THIS BEFORE FLYING AT-FS2

FLIGHT SIMULATOR II VERSION 1.05 RELEASE NOTES

BASIC CARTRIDGE - DO NOT HAVE THE BASIC CARTRIDGE (OR ANY PLUGGED IN WHILE RUNNING FLIGHT SIMULATOR OTHER CARTRIDGE)

Fuel Use - The left and right wing tanks each last about an hour. If the engine dies unexpectedly, look at the fuel gauges and switch tanks if one tank is dry. Simply entering and exiting the edit mode refills both tanks. You can run out of fuel in easy as well as reality mode.

Wind Turbulence - Wind turbulence effects are not included in this version.

Unimplemented Features - A few features mentioned in the manual don't exist. These include: Windshield cracks upon crashing and bank indicator around the edge of the artificial horizon.

## APPENDIX 5 INTERESTING TOPOGRAPHICAL FEATURES

**FEATURE** AREA

Sears Tower, John Hancock Building, 157 highway to Chicago

Champaign

Kankakee Kankakee river

Seattle

Space needle, Lake Washington, Lake Sammamish, Mercer Island, Mercer Island and Evergreen Point Floating Bridges, 1405, 15 down to Tacoma, Mt. Rainier

Los Angeles

Highway system including San Diego, Santa Monica, Harbor, and Yentura Freeways, Marina del Rey, Santa Monica and Santa Ana

Mountains.

Manhattan Island, World Trade Center (twin towers with hidden New York

surface elimination), Empire State Building, Statue of Liberty, Manhattan Bridge

Champaign North of Champaign during non-summer seasons, a "Snow Grid"

ground texturing system is activated.

War Game Two solid shaded mountain ranges with hidden surface

elimination, Snow capped mountain peak, 3D hangar at main airbase that you can taxi into.